How to avoid "Bad Allocation" in Farming Simulator 2011

The following text is intended for Farming Simulator 2011 fans using PCs or laptops with a random access memory of more than 2 GB.

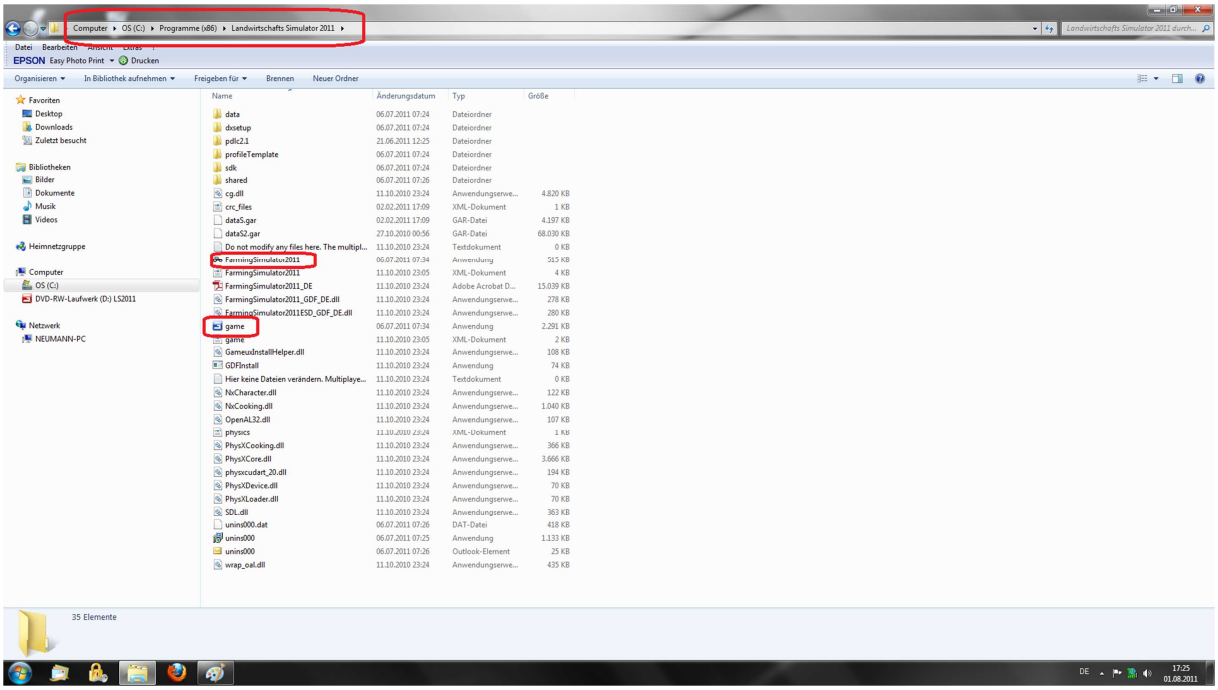
Usually, Farming Simulator 2011 can only use approx. 2 GB which is absolutely sufficient for the basic game. However, with larger maps and a high number of mods you will soon reach certain limits.

The following description will help you exploit the full memory of your computer.

First of all, download the CFF Exporer and install it following the instructions. Here is one possible link for the download (to a German homepage):

http://download.cnet.com/CFF-Explorer/3000-2383_4-10431156.html

After having installed the programme, open the Farming Simulator 2011 menu.

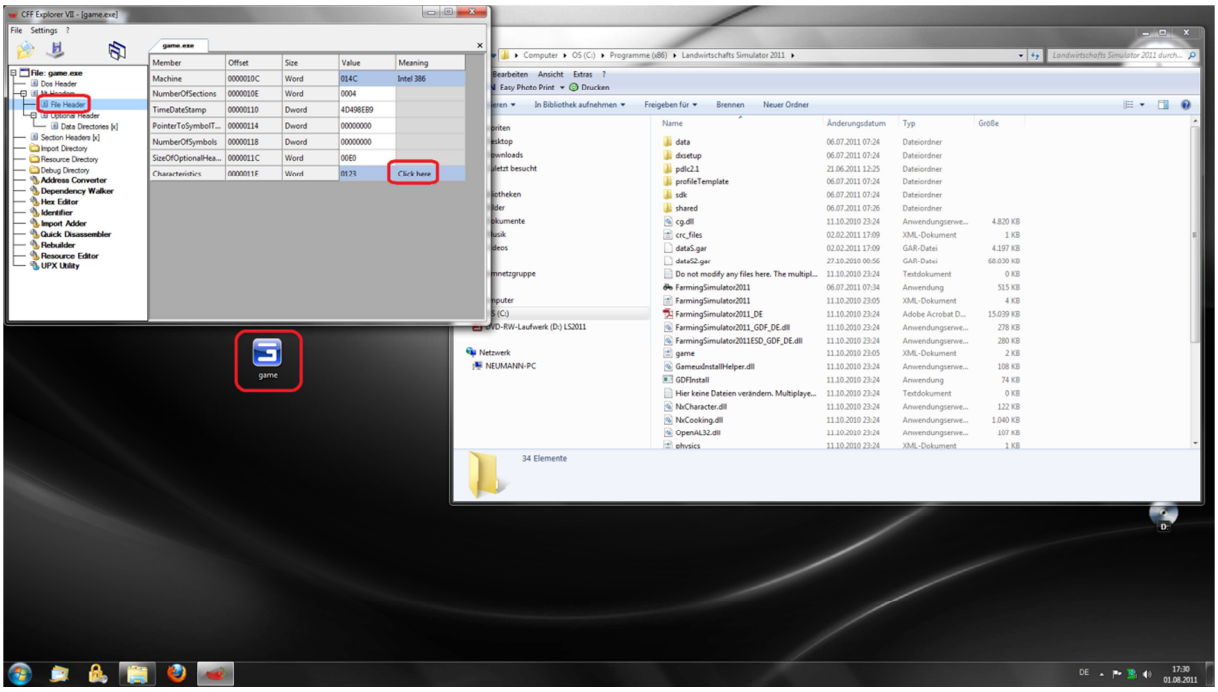


Your screen will look somehow like the one above. The two files marked in red (i. e. „Farming Simulator 2011" and "Game") are the ones you will have to edit.

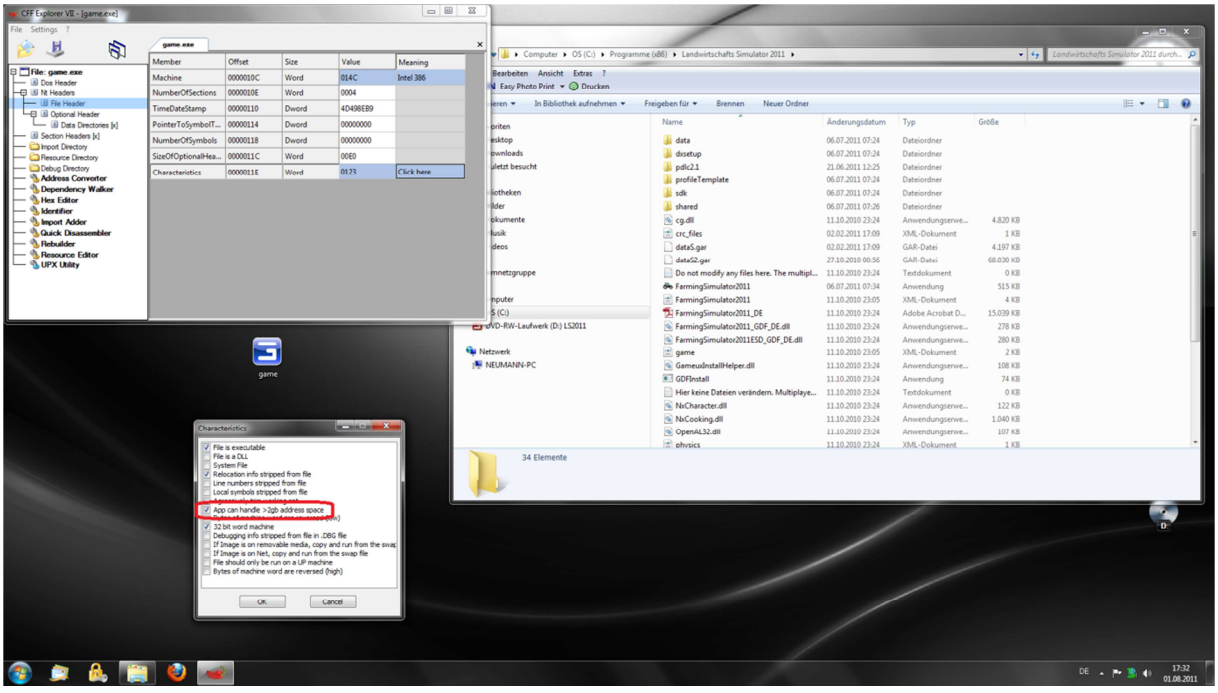
The easiest way to do so is to drag the files to the desktop. (You will need administrator rights to do so, but I take it as granted that you have them.) Please bear in mind that you can avoid chaos by editing the files one after the other.

But above all, make sure that you have duplicated both files as backups before you start editing!

Open the first file you want to edit by right-clicking on it and choosing "Open with CFF Explorer" as shown in the following:

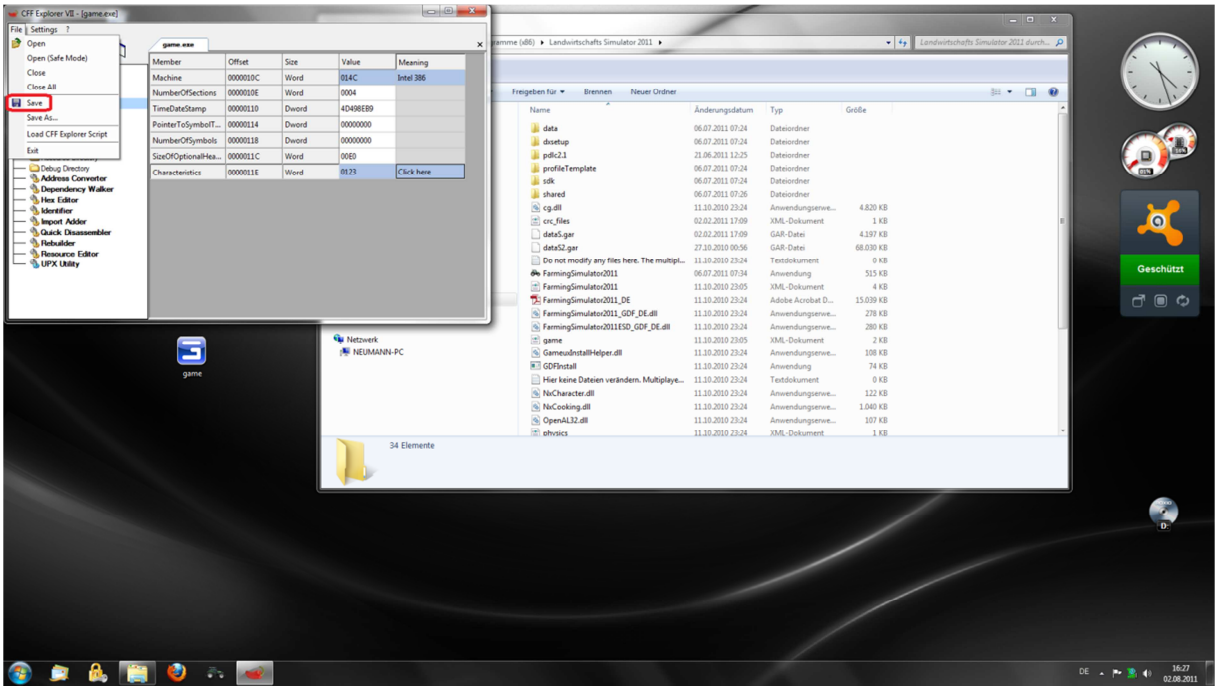


Then choose the file named "File Header" with a left-click and activate "Click here" (also with a left-click). The "Characteristics" box opens so that you will see (approximately) the following:

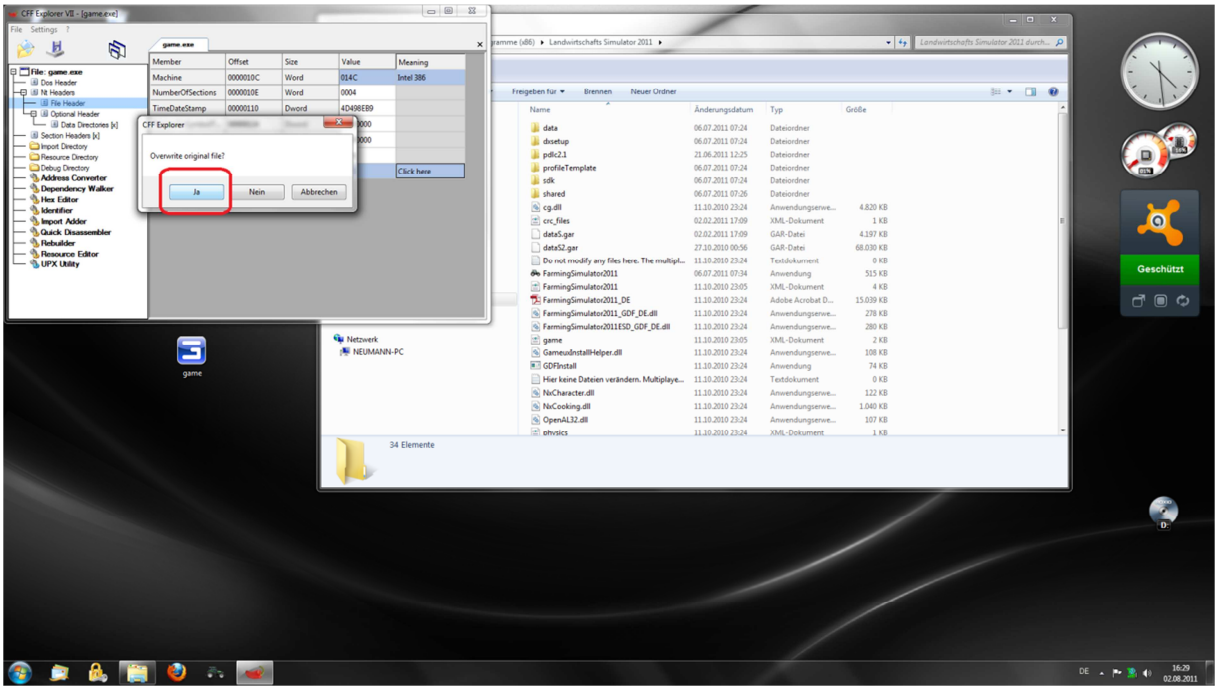


Chose "App can handle >2gb address space" from the characteristics list by ticking it.

Click “File” / “Save”:



And confirm “Overwriting original file” with “Ja”/”Yes”:



Follow the above procedure also for the second file.

The only thing left to do is transfer both files back to the “Farming Simulator 2011” folder.

If everything was done the correct way, you will no longer suffer from “Bad Allocation”. (For me it worked perfectly.)